

Editor Settings

MeshKit (and other Fathom projects) use two spaces for indentation (no tabs). Many editors can be configured to use these settings automatically, minimizing the amount of work necessary to keep indentation consistent. Below are descriptions of how to configure this in several popular editors. If you don't see your editor here, feel free to add it.

Eclipse

Go to Window > Preferences > C++ > Code Style, then edit the template Tab sizes and indentation.

For Java

Window > Preferences > Java > Code Style > Formatter > Edit > Indentation = "Spaces Only"

For other editors

Window > Preferences > Editors > Text Editors > Insert spaces for tabs

In Eclipse 3.6

Window > Preferences > General > Editors > Text Editors > Insert spaces for tabs

Emacs

In your .emacs file, add

```
(setq-default indent-tabs-mode nil)
(setq-default c-basic-offset 2)
```

Gedit

Go to Edit > Preferences > Editor, and

- Set Tab width to 2, and
- Check "Insert spaces instead of tabs"

Vim

In your .vimrc file, add

```
set expandtab
set softtabstop = 2
set shiftwidth = 2
```